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BYOD-Learning

BYOD – Learning: Learning at Any Time, at Any Place, via Any Device

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Implementation period: 1 January 2022 – 31 December 2023

Training course for supporting teachers and educators to digital transformation through the development of digital readiness, resilience and capacity, using the BYOD method

Module Number and Area/ Topic: Module 3 – Development of BYOD Learning & Creativity Plans

Module Owners: DOUKAS School

Introduction and Broad Description of the Context and Goal of the area/ topic addressed:

This module describes the process of designing, developing, and recording a learning and creativity (L&C) plan using the BYOD L&C Plan template. An analysis of the different sections of the L&C plan and the aspect of the L&C lesson they refer to. The module focuses on setting the learning objectives, deciding on the learning methodologies, identifying the resources and means needed for the implementation of the L&C plan, and describing the learning activities.

Learning Objectives and Learning Outcomes: With the completion of this module the trainees will be able to

1. Understand the various aspects of a L&C plan (learning objectives, learning methodologies, resources and means, activity descriptions, etc.)
2. Develop all aspects of an L&C plan.
3. Record the learning and creativity activities using the BYOD L&C Template

Content and Resources (providing information on the various constituents/ dimensions of the topic under consideration):

BYOD L&C Plan template (file [here](#))

Methodology and approaches for the module training presentation:

The instructional method involves utilizing a PowerPoint (PPT) presentation to guide the training process by presenting the information in a visually attractive way and providing access to the main resource of the module, the BYOD Learning and Creativity plan template. The module includes a team activity, that enables participants to put in practice what they learned, and in parallel function as a mean of evaluating the extent to which the training objectives have been achieved, through the interaction of the presenter with the teams.

Instruments/ Tools/ Supporting Material/ Resources to be used:

- PPT
- Links

Pedagogical/Learning Sequencing and Activities Plan:

PART 1	Introductory Activities (creation of interest, reference to real value issues, relation to background experiences, etc.)
Learning Objectives	To spark participants' interest through promoting the add-on value of being able to record a learning and creativity activity in the form of a plan focusing on the sharing possibilities through a community of teachers (starting at an own school level). To motivate them in being actively engaged in the presentation and team activity to follow.
Learning Outcomes	- To identify the importance of recording a learning and creativity plan - To be able to comprehend the value of the sharing L&C plans among peers
Competences	Critical thinking, collaboration and sharing, communication, engagement and participation
Content, Resources and Tools	Module PPT Similar L&C plan repositories (STEAME , STETAME-HYBRID , etc.).
Activities	Participation through answering questions during the presentations. Indicative questions: - How often do you record the learning activities you implement? - When was the last time you shared a learning activity with one of your colleagues? Was that done in the most effective way?
Estimated Time	10 minutes

PART 2	A. Development Activities
Learning Objectives	Trainees are introduced to the concept of a learning and creativity plan and the main difference with the lesson plan which they are trained to use in their pedagogical practice and/or studies.
Learning Outcomes	- To understand the concept of a learning and creativity plan

	- To identify the main differences between a learning and creativity plan and a lesson plan
Competences	cognitive skills (analytical and evaluative), communication skills (by engaging in discussion)
Content, Resources and Tools	Module presentation
Activities	Trainees are presented with the concept of a learning and creativity plan its differences with a lesson plan both in practice and in theory (transition from teaching to learning, etc.).
Estimated Time	10 minutes

PART 2	B.Development Activities
Learning Objectives	The trainees are introduced to the BYOD Learning and Creativity template and focus on its different sections. They are presented with an in-depth analysis of the different sections which relate to main aspects of the L&C Plan (BYOD framework, Objectives and Methodologies, Preparations and Means, Implementation).
Learning Outcomes	- To get acquainted with the L&C Plan template - To comprehend in-depth all aspects (sections) of an L&C plan
Competences	Knowledge and understanding, critical thinking
Content, Resources and Tools	Module presentation BYOD L&C Plan template (file here)
Activities	Trainees are presented with the BYOD L&C Plan template, and through its sections, they address the main aspects of a learning and creativity plan (Overview, BYOD framework, Objectives and Methodologies, Preparations and Means, Implementation). Each aspect is analysed and followed by an example of a BYOD Learning & Creativity plan.
Estimated Time	20 minutes

PART 3	C.Development & Practicing Activities
Learning Objectives	Familiarise trainees with the process of developing their own BYOD Learning & Creativity plan and to record a set of learning activities that are able to support the achievement of the set objectives through the

	engagement in a team activity assigned with the task of developing a BYOD L&C Plan.
Learning Outcomes	<ul style="list-style-type: none"> - to be able to develop a Learning & Creativity plan - to be able to describe a set of learning activities - to be able to design a set of learning activities to achieve the set learning objectives
Competences	Knowledge and understanding, critical thinking and analysis, creativity, communication, collaboration
Content, Resources and Tools	PowerPoint module presentation BYOD L&C Plan template
Activities	Trainees are divided in teams of 3-4 and are assigned with the task of designing and recording a learning and creativity plan using the BYOD L&C Plan template. Following their collaboration they present their work (in progress due to time limitation most probably) to the whole group of trainees.
Estimated Time	20 minutes

PART 4	Evaluation of Learning Outcomes
Learning Objectives	The trainees, following the evaluation of the trainer of the achievement of the training objectives of the module, occurred through his/her interaction with trainees during their engagement with the module activity (Part 3 – C.), will engage in discussion with the trainer related to the part of the module that the evaluation has identified, to support their better understanding and comprehension.
Learning Outcomes	- To reflect on specific parts of the module that have arose from the evaluation by the trainer
Competences	Analytical and critical thinking, self-reflection, self-evaluation
Content, Resources and Tools	Possible use of the outcomes of the module activity (L&C Plans).
Activities	Open discussion through the guidance of the trainer, focused on any aspects that need a revision to achieve a more solid comprehension, based on the observations of the trainer while watching and interacting with the trainees during their engagement with the module activity..
Estimated Time	15 min

Reflection and Closure activity:

PART 5	Reflection and Closure Activity
Learning Objectives	This last part aims to support trainees to reflect on what they learned and what they achieved through their engagement in the activity in relation to better comprehending what they learned through putting it in practice.
Learning Outcomes	- To identify and reflect on the knowledge gained - To identify and reflect on the skills/competences acquired through the activity
Competences	Critical thinking, communication, creative thinking
Content, Resources and Tools	Module presentation
Activities	Reflection through discussion on the knowledge that was gained by participants (LP and L&C plan difference, L&C Plan section analysis, etc.) as well as what was achieved through putting the knowledge gained in practice during the implementation of the training module activity.
Estimated Time	10 minutes