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BYOD-Learning

# **BYOD – Learning: Learning at Any Time, at Any Place, via Any Device**

**Reference number:** 2021-1-PL01-KA220-SCH-000034458

**Implementation period:** 1 January 2022 – 31 December 2023

**Training course for supporting teachers and educators to digital transformation through the development of digital readiness, resilience and capacity, using the BYOD method**

**Module Number and Area/ Topic:** Module 2: Understanding the operation of the E-Platform

**Module Owners:** Skybridge

## **Introduction and Broad Description of the Context and Goal of the area/topic addressed:**

This module European reviews the Platform of Video Lessons accessible by teachers, students at any time and any place and through any device applying an approach of BYOD (Bring Your Own Device). The platform status as well as its structure, outline, functionalities and use are examined in this module. Moreover, guidelines are provided on creating a course on the BYOD Platform via the Studio.

## **Learning Objectives and Learning Outcomes:** With the completion of this module the trainees will be able to:

1. Register, sign in the Platform. Set an account. Enrol in courses and navigate them.
2. Become a course creator.
3. Structure and upload of a course on the BYOD platform via the Studio.
4. Understand in depth the platform capacities and what it offers.

## **Content and Resources (providing information on the various constituents/ dimensions of the topic under consideration):**

Introducing the platform's purpose and compatibility with various devices. Security measures and onboarding procedures are outlined. Relevant guidelines fostering a clear understanding of platform usage are highlighted.

## **Methodology and approaches for the module training presentation:**

The teaching strategy comprises using a PowerPoint (PPT) presentation that is enhanced with interactive linkages to various tools, encouraging active participation from the audience. To further pique the trainees' interest, the PPT combines educational text with captivating visuals and is supplemented by video connections. The video presentations will be followed by facilitated discussions.

## Instruments/ Tools/ Supporting Material/ Resources to be used:

- PPT with incorporated links
- Video presentation
- All of the above are saved in the same digital folder named: Module 2: Understanding the operation of the E-Platform
- <https://open.edx.org/>
- <https://docs.edx.org/openedx.html>
- <https://edx.readthedocs.io/projects/edx-installing-configuring-and-running/en/latest/index.html>
- <https://edx.readthedocs.io/projects/open-edx-building-and-running-a-course/en/named-release-cypress/index.html>
- <https://edx.readthedocs.io/projects/edx-developer-guide/en/latest/index.html>
- <https://bigbluebutton.org/>

## Pedagogical/Learning Sequencing and Activities Plan:

<b>PART 1</b>	<b>Introductory Activities (creation of interest, reference to real value issues, relation to background experiences, etc.)</b>
<b>Learning Objectives</b>	Participants are asked to register on the platform while presenting it so that they can practice what they are introduced to and have the opportunity to ask questions to the presenter in any issues arise.
<b>Learning Outcomes</b>	Proficiency in platform registration and navigation during live presentations. Enhanced ability to engage with presenters by asking questions in real-time. Improved practical application of introduced concepts during presentations.
<b>Competences</b>	Digital literacy and platform proficiency. Effective communication and active participation skills. Practical application of knowledge in real-world scenarios.
<b>Content, Resources and Tools</b>	Link: <a href="https://platform.byod-learning.eu">https://platform.byod-learning.eu</a>
<b>Activities</b>	Participants are asked to access the platform link provided during the presentation and register if they agree.
<b>Estimated Time</b>	90 minutes