



BYOD – Learning: Learning at Any Time, at Any Place, via Any Device

Reference number: 2021-1-PL01-KA220-SCH-000034458

Implementation period: 1 January 2022 – 31 December 2023

Training course for supporting teachers and educators to digital transformation through the development of digital readiness, resilience and capacity, using the BYOD method

Module 1/ Topic: BYOD Methodology understanding Module Owners: University of the National Education Commission, Krakow, University of Plovdiv

Introduction and Broad Description of the Context and Goal of the area/ topic addressed: The issues covered in Module 1 focus on the theoretical foundations of teaching with the use of modern technologies, motives for creating educational materials videos and rules for creating educational materials. The effect of training in Module 1 will be a better knowledge of the basics of distance learning as well as methods and good practices necessary in creating educational video materials.

Learning Objectives and Learning Outcomes: With the completion of this module the trainees will be able to

- 1. know the types of teaching using modern technologies
- 2. understand the idea of creating educational video materials in the BYOD method
- 3. know the principles and good practices used in the creation of educational video materials

Content and Resources (providing information on the various constituents/ dimensions of the topic under consideration): training includes multimedia presentations on issues related to creating shows and communication with listeners and other group members. Additionally, there are materials for individual and group exercises.

Methodology and approaches for the module training presentation: The training is divided into three parts. In the first stage, participants will watch presentations that aim to introduce and develop the knowledge and skills of creating educational video materials and their presentation, with an emphasis on issues related to communication in the group. The trainer, using the MS Power Point program, in practice, will explain the rules regarding the basics of creating materials and will also indicate some useful elements and inspiring ideas. The second part consists of workshops that practice the practical skills necessary to prepare videos. In the third part, participants will be able to evaluate the activities and try to answer where and how they will be able to apply the acquired skills.

Instruments/ Tools/ Supporting Material/ Resources to be used: BYOD C1 MODULE 1 example video.avi BYOD C1 MODULE 1 training.ppt BYOD C1 MODULE 1 handout1.pdf BYOD C1 MODULE 1 handout2.pdf BYOD C1 MODULE 1 survey

Pedagogical/Learning Sequencing and Activities Plan:

PART 1	Introductory Activities (creation of interest, reference to real value issues, relation to backgorund experiences, etc.)
Learning Objectives	Ice-breaking activity to encourage trainees to take an active part in the training by presenting a short educational video material as a result of the project's activities so far.
Learning Outcomes	The activity promotes the awareness of the necessary changes in education, caused by the changing conditions of the environment in which students function, their expectations and possibilities.
Competences	reflection and awareness, engagement and participation
Content,	BYOD C1 MODULE 1 example video. avi
Resources and	
Tools	
Activities	Listening, watching video
Estimated Time	5 min

PART 2	Development Activities
Learning	Trainees will learn the theoretical framework for creating educational video
Objectives	materials, with particular emphasis on the idea of BYOD Method. In
	addition, the trainer will indicate a number of rules and good practices
	necessary to work on materials.
Learning	Participants will know what are the principles of creating educational video
Outcomes	materials, will know and be able to apply in practice the principles of
	creating attractive video educational materials.
Competences	Knowledge and understanding, critical thinking, interdisciplinary
	connections, creativity, innovation.
Content,	BYOD C1 MODULE 1 training.ppt
Resources and	
Tools	
Activities	The trainer will present the theoretical content necessary to understand
	and create educational materials. Participants will listen and take notes.
Estimated Time	60 min

PART 3	Practicing Activities (hands-on activity)
Learning Objectives	Through the exercises prepared by the trainer, trainees will use the theoretical knowledge acquired in the previous part of the training to plan work on creating educational video materials by choosing the goal and methods.
Learning	Trainees will gain basic practical skills in the selection of components
Outcomes	necessary to create educational video materials in the BYOD Method.
Competences	Knowledge and understanding, critical thinking and analysis, self-
	assessment and reflection
Content,	BYOD C1 MODULE 1 handout1.pdf
Resources and	BYOD C1 MODULE 1 handout2.pdf
Tools	
Activities	Trainees will perform exercises prepared by the trainer.
Estimated Time	20 min

PART 4	Evaluation of Learning Outcomes
Learning	At this stage trainees will measure the impact they had from the module.
Objectives	
Learning	Self-reflection and measure attitude and beliefs
Outcomes	
Competences	Analytical and critical thinking, self-reflection, self-evaluation
Content,	BYOD C1 MODULE 1 survey
Resources and	
Tools	
Activities	The trainees will fill out a survey regarding the content provided by the
	trainer and reflections, conclusions, suggestions, ideas that emerged during
	the training
Estimated Time	5 min

Reflection and Closure activity:

A short round in which each of the participants will be able to define in one sentence what, in their opinion, is the most important in the effective design of educational video materials.